MS2000/MS2000R Program Change List

The MS2000 and MS2000R have a unique bank scheme. Sounds are organized into one of 8 banks, A-H, and each bank contains 16 programs. Since the total sounds equal 128 (16 sounds x 8 banks), there is no need to send MIDI bank change messages to get different banks. MIDI provides 128 program changes; you simply need to know which program change calls up which sound in each bank. For example, sending a program change of 4 will give you program A04. But since the A bank only has 16 programs, sending a program change over 16 will result in getting into another bank. For example, sending a program change of 18 will give you program B02. The following chart tells you which program change to send from your controller/sequencer to select each program.

To get this Program	Enter Program Change#						
A01 Stab Saw	1	C01 Poly Line	33	E01 Century Stab	65	G01 Square Comp	97
A02 Synth Lana	2	C02 Krazy Arpy 1	34	E02 Simple Arpg	66	G02 Krazy Arpy 2	98
A03 Evolution	3	C03 Mod3&4Sqd	35	E03 Tin Memoreez	67	G03 Sweep Pad	99
A04 Boost Bass	4	C04 WhatD'time	36	E04 Organ Bass	68	G04 Sub Bass	100
A05 Dirty Sync	5	C05 Healing	37	E05 High Voltage	69	G05 Phenomenon	101
A06 Zoop Mania	6	C06 Auto Disco	38	E06 Trip Planet	70	G06 Ready 2 Air	102
A07 Ice Field	7	C07 Candy Box	39	E07 Dry Plant	71	G07 X Perc	103
A08 Lounge Organ	8	C08 Vintage EP	40	E08 Reed Piano	72	G08 BritishOrgan	104
A09 MG Bass	9	C09 Mini Bass	41	E09 Magnum Bass	73	G09 80's Bass	105
A10 GatesOfHell	10	C10 Tap Lead	42	E10 Maad Leed	74	G10 Min.Deal	106
A11 PWM Strings	11	C11 Royal Pad	43	E11 Belly	75	G11 Astral Vox	107
A12 Turn Wheel	12	C12 Freq Lead	44	E12 BackInTheDay	76	G12 Rez Lead	108
A13 Synth Tp	13	C13 Solemn Brass	45	E13 Synth Brass	77	G13 Soft Brass	109
A14 DW Wave Seq	14	C14 IZDISA-WS	46	E14 ElectroShock	78	G14 CPU Talk	110
A15 Drive Bass	15	C15 House Bass	47	E15 Bakin' Bass	79	G15 Phunk Bass	111
A16 Surrounded	16	C16 Invaders	48	E16 Telephone	80	G16 Jet Set 2000	112
B01 Lazy Pitch	17	D01 Ana Fuzz	49	F01 Golden Synth	81	H01 Poly400	113
B02 Stairs Pad	18	D02 Water Edge	50	F02 White&Blue	82	H02 Diginator	114
B03 Silk Pad	19	D03 Reactor Pad	51	F03 Pan Tran	83	H03 Light Pad	115
B04 Zap Bass	20	D04 MS101 Sqr	52	F04 Warp Bass	84	H04 Bass&5thLd	116
B05 Uni Synth	21	D05 Edge Lead	53	F05 Killa Lead	85	H05 Woody's Lead	117
B06 PsycheTrance	22	D06 Goa Trax	54	F06 Tribe'n Beat	86	H06 Filter Muzik	118
B07 Deep Bell	23	D07 RetroBD/SD	55	F07 Bound Ball	87	H07 TimeZone	119
B08 Synth Clav	24	D08 Wet Reed	56	F08 Cutting Arpg	88	H08 PulseComp	120
B09 Line Bass	25	D09 Fat Bass	57	F09 BassMachine	89	H09 Vocoder1	121
B10 SearchEngine	26	D10 Flashlight	58	F10 Trip 2 Ibiza	90	H10 Vocoder4	122
B11 Voice /A/	27	D11 Stream Pad	59	F11 Ana Strings	91	H11 Vocoder10	123
B12 Far Horizon	28	D12 EPFusionLd	60	F12 Past Mind	92	H12 Vocoder16	124
B13 Glass	29	D13 TremoloSynth	61	F13 Future Vibe	93	H13 Vocoder8	125
B14 Random	30	D14 Motion Pad	62	F14 Euro Synthe	94	H14 Vocodevil	126
B15 Jami Bass	31	D15 BananaBass	63	F15 Digy Bass	95	H15 AudioINIT	127
B16 Loomy	32	D16 Bad Dreem	64	F16 Thunder	96	H16 INIT	128

NOTE: Keep in mind that some controllers/sequencers start programs on 00 as opposed to 01, so the program change numbers listed may need to be offset by 1.